CHURCH DARTBALL LEAGUE
DUTIES OF TEAM CAPTAINS

HE WILL:

1. Be responsible for ordering all equipment needed by his team or its members from the League Treasurer.

   Equipment needed for each team will include:

   a. A plastic or other suitable backdrop.

   b. A regulation wired dartboard.

   c. Approved Wisconsin No. 2 darts (3 and 4 feather).

   d. A room of suitable size with adequate lighting--Floodlights if needed.

   e. A clearly marked foul line.

   f. A clearly marked umpires box.

2. Submit the team's entry fee of $30.00 to the League Treasurer before the end of the first month of play. Entry fee is used to cover the cost of general league expenses and trophies. The $0.50 per player fee for the banquet will no longer be assessed.

3. Collect the dues from his team members (amount decided by each team).

4. Keep up to date information asked for in the score sheets, and submit a copy of the individual as well as team averages after the last night of play in December and at the end of the season to the Public Relations Director. Mid-Season reports are due one week following the last night of play in December. End of season reports will be due no later that 1 week following your last regular or makeup games or individuals will not be considered for trophies.

5. If you are the home team captain, report outcome of the games to the Public Relations Director the same night as the games, if at all possible or not later than NOON of the following day.

6. In the event he finds that his team is unable to play on a given night, contact the other team captain and ask for a postponement. If no suitable agreement can be reached on a makeup night, the captain requesting the postponement will forfeit the 3 games. The Public Relations Director will be notified of the postponement and told of the makeup date. Requests for postponements must be made at least 24 hours prior to the game date. Makeup games must be played no later that the 2nd regular league game following.

7. Provide the following in accordance with league requirements:

   a. Board is set up properly, namely, 19'-8" from front of bottom of board stand to rear of foul line.

   b. Foul line is clearly marked (electricians' tape is good).

   c. Bottom of board is 24" from floor or center of 2BS is 48" (same).

   d. Board is tilted at proper angle, 7 degrees or 4" off vertical at center of 2BS.

   e. Lighting is suitable for all concerned.

   f. Umpires box is clearly marked (electricians' tape is good). (See Rule 4-f)

   g. A regulation wired dartboard and sufficient darts in good condition. A team having a non-conforming .board or non-conforming darts shall be submitted in writing to the league board (league officers and captains). The team will be notified of the report and it will be handled at the next regular or special board meeting.

   h. The visiting team may bring and use their darts.

8. Area should be set up at least 15 minutes prior to starting time to allow warm-up for all who want it.

9. Attend all meetings called or send a representative to it.

Revised: September 7, 1989
April 17, 2001 – Rule 2
April 15, 2003 – Rule 2 (Team Dues)
August 23, 2005 – Rule 4, 5
September 18, 2007 – Rule 7h (added) & 5
September 16, 2008 – Rule 4
August 6, 1996 - Rule 4, 7a
August 20, 2002 – Rule 1f & 7f
August 17, 2004 – Rule 4 (All Star Players)
August 22, 2006 – Rule 7g (added)
August 19, 2008 – Rule 2